

**“ARC WORLD TOUR 2022”
Official Tournament Rules**

2nd edition as of July 29, 2022

Arc System Works Co., Ltd.

These are the Official Rules (“Official Rules”) for “ARC WORLD TOUR 2022” (“AWT2022”), which consists of worldwide tournaments managed by Arc System Works Co., Ltd. (“ASW”) in which Players (defined below) will compete playing “GUILTY GEAR™ -Strive-” and “DNF Duel” (individually a “Game” and collectively the “Games”).

Definitions

AWT2022 Tournament Group, or the Tournament: All of the Qualifier Tournaments and Finals.

Finals: An invitational tournament, currently scheduled to be held in March 2023 in California USA, in which eight (8) invited Players for each Game who were selected through the Qualifier Tournaments will compete for Cash Prizes (defined below).

Minor: A person who is less than the age of legal majority in their country of residence.

Players: All participants in the AWT2022 Tournament Group.

Prizes: All cash prizes (“Cash Prizes”), travel and accommodation expenses, and other prizes of any nature awarded to or provided for Players. Prizes are provided on the specific condition that the Prize winner complies with all of these Official Rules.

Qualifier Tournaments: Tournaments listed in Schedule 1.

Tournament Organizer: An organization that organizes and operates all or part of AWT2022.

Trip: A Trip consists of: (a) one round-trip coach-class air transportation for the Winner (defined below), originating from an airport of ASW’s choice near the Winner’s primary residence to the Finals venue; (b) three (3) nights’ hotel accommodations for the Winner, consisting of one (1) room (meals, telephone calls, tips, gratuities, and other incidentals and costs are not included); and (c) round-trip ground transportation between the airport and hotel, with all of the foregoing subject to the Winner’s execution of an appropriate release form.

Winners: Qualifier Tournament winners invited to participate in the Finals.

Player Eligibility

The AWT2022 Tournament Group is open to Players, but void wherever restricted or prohibited by law. Players must meet the following requirements (“Eligibility Requirements”) to participate in the AWT2022 Tournament Group.

- Employees, officers, directors, agents, representatives of any organization involved in the development of the AWT2022 Tournament Group, or any Game (including legal, promotion, and advertising agencies) and their immediate family members (defined as spouse, mother, father, sisters, brothers, sons, daughters, uncles, aunts, nephews, nieces, grandparents and in-laws, regardless of where they live) and those living in their household (whether or not related), and each person or entity connected with the production or administration of the AWT2022 Tournament Group, and each parent company, affiliate, subsidiary, agent and representative of ASW are not eligible.

Players may not enter the same qualifier tournament with multiple registrations.

- Players must be at least eighteen (18) years old or the age of legal majority in their country of residence, whichever is higher. Minors must provide the prior written consent of their parent or legal guardian to participate in the AWT2022 Tournament Groups.
- Players: (a) will comply with all laws applicable to their Tournament-related activities; and (b) may not be antisocial forces (members or associate members of an organized crime group, persons who were members of an organized crime group within the last five (5) years, or racketeers).

Player Replacement, Participation Rights

If a Winner who has qualified for the Finals waives their right to participate in Final, does not meet the eligibility requirements, or otherwise does not participate in the Finals for any reason, such Player’s right to participate in Finals will be transferred to the highest-ranked Player in the same Qualifier Tournament who has not yet qualified for Finals. The Player to whom participation rights are transferred will replace the initial Player.

The rule in the preceding paragraph shall apply until 11:59 pm on February 5, 2023 (EST). If a Winner subsequently waives their right to participate in the Finals or becomes ineligible to participate as set forth above, no succession of rights will take place. In such a case, ASW shall determine in its sole discretion whether to fill the vacancy and how to fill the vacancy.

Promotional Rights

Each Player hereby: (a) grants ASW an irrevocable, sublicensable, perpetual, royalty-free, fully paid, non-exclusive, license throughout the universe to utilize the Player’s name, image, voice and likeness, including without limitation footage of the Player’s participation in the AWT2022 Tournament Group, in connection with its business, the promotion and advertising of its business, and any other lawful purposes, in all media now known or hereafter devised; (b) waives any right to notice, inspection or approval of any ASW use of the foregoing materials; and (c) releases ASW, its affiliates, contractors, subcontractors, sublicensees, and suppliers from any claim or liability

related to ASW's use of the foregoing materials. For purposes of illustration but not limitation, ASW and its authorized Tournament Organizers may record, videotape, and photograph Players, edit, adapt, post, stream, reproduce, display, perform, transmit, broadcast, or otherwise use Player likenesses, whether alone or with others, in part or in its entirety, alone or in combination with other material.

Notwithstanding the foregoing, if a Player has a management contract or other legally binding agreement with a third party at the time of their participation in the AWT2022 Tournament Group that restricts use of their likeness, the Player shall give notice to ASW in advance and grant ASW the written right to use such likeness within the scope of the restrictions. If a Player has any restrictions on their likeness but does not give the foregoing advance notice, ASW will treat such likeness as unrestricted and will not be liable to any Player or for any resulting violation or infringement of third party rights. Player will indemnify and hold harmless ASW from any such Player and/or third party liability.

Code of Conduct

A Player will be immediately disqualified from the AWT2022 Tournament Group and forfeit the right to receive a Prize in the sole discretion of ASW or a Tournament Organizer in the cases described below. ASW reserves the right to prohibit the participation of offending Players in future ASW events in its sole discretion.

- Violations of state, Federal and/or Tournament COVID safety guidelines and/or protocols;
- Swearing, screaming or threats;
- Harassment (as defined below) or intimidation of any other Player, tournament personnel or spectator, either in person or through any online channels;
- Physical or cyberviolence;
- Collusion;
- Cheating of any sort through any means, whether currently known or unknown, which may include, without limitation, use of external software that directly tampers with the game software to gain any kind of advantage or to create a disadvantage to other Players in the game, MOD and tampering game software by the use of a tampering patch;
- Interference with any infrastructure for the Tournament, including gaming equipment/hardware, game servers (including the misuse or hacking of game servers) or facilities provided for the Tournament;
- Intentionally delaying, slowing or manipulating gameplay;
- Intentionally disconnecting network cables or attempting to interfere with another Player's connection to the game service through Distributed Denial of Service ("DDoS") or any other means;
- Intentionally interrupting network connectivity;
- Disobeying or showing noticeable or disruptive dissent at the reasonable instructions or requests of ASW or a Tournament Organizer or tournament personnel, or failure to comply with these Official Rules, or the official tournament rules below ("Tournament Rules");

- Players will adhere to all health and safety protocols outlined by Tournament Organizers or within Player agreements for the duration of an event when applicable. Posting violations to social media will result in immediate expulsion from the Tournament and a forfeiture of Prizes, if applicable;
- Any other known or unknown manner of tampering with gameplay;
- Personal conduct, whether inside or outside of the Tournament, that, in ASW's sole discretion, reflects or may reflect badly on the Games' communities or on ASW, including communications on social media;
- Players may not share, repost, screen share or stream any communications between any Player and any Tournament Organizer, and/or ASW staff. This includes but is not limited to (a) emails, voicemails and direct messages on social platforms and communications services, and/or (b) disclosing or screen sharing any communications with ASW staff and/or any Tournament Organizer in any Player stream. Players streaming their participation in a Tournament are strongly encouraged to utilize separate internet connections for the stream and the Game;
- Providing false entry information; and
- Any other conduct deemed offensive or inappropriate, in ASW's sole discretion.

“Harassment” includes but is not limited to: (a) threats of physical violence, (b) insults related to any Game, Player, event personnel or event attendee, (c) offensive statements or actions related to gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, and/or religion; (d) sexual images in public spaces, (e) deliberate intimidation including but not limited to stalking or following, (f) harassing photography or recording, (g) sustained disruption of talks or other events, and (h) inappropriate physical contact and unwelcome sexual attention. Harassment should be reported to the ASW Esports team immediately.

Insults are punishable (i) whenever they are made, including but not limited to insults made during tournament matches, and (j) whether they are made in-person and/or electronically, including but not limited to text messages, blog postings and/or social media.

Conditions

If the AWT2022 Tournament Group, in whole or in part, fails to proceed as planned, ASW or the Tournament organizers reserve the right to redo, cancel, terminate, modify, or postpone the AWT2022 Tournament Group or any match, in whole or in part, in their discretion.

If ASW or a Tournament Organizer determines, in their sole discretion, that an individual game, a match, or the AWT2022 Tournament Group has been disrupted, or the legitimacy of a game, a match, or the progress of the Tournament has been compromised for any reason, ASW or the Tournament organizer can remove that game or match and proceed with the Tournament on the basis of the remaining games, matches, or progress of the Tournament.

Release of Claims and Limitation of Liability

In consideration of being permitted to participate in or attend the Tournament, each Player, and each Player's parent or legal guardian if Player is a Minor, warrants, represents, acknowledges and agrees that Player is at least thirteen (13) years of age, understands the risks associated with the Tournament, is physically fit and in good health, has no physical or mental issues that would hinder participation in any activities of the Tournament and is sufficiently trained and experienced to understand the risks involved in the Tournament.

Player, and Player's parent or legal guardian if Player is a Minor, on behalf of Player and each of Player's successors, heirs and assigns, unconditionally and irrevocably waives liability, releases, promises never to sue, forever discharges and relinquishes any and all rights, claims, demands, suits, actions, losses, damages, costs and expenses, including attorneys' fees and costs, that Player may incur or otherwise have against ASW, Tournament Organizers and their respective subsidiaries, parents, affiliates, hosts, sponsors, advertisers and each of their respective owners, officers, shareholders, directors, employees and agents ("Released Parties"), arising from or related to Player's participation in the Tournament, including, without limitation, any claims arising from or related to:

- Failure to investigate, keep safe or to warn of hazards known or unknown;
- The accuracy, completeness, and usefulness of information provided with respect to AWT2022, including without limitation any printing, typographical, administrative, or technological errors in any related materials;
- Delays or other problems caused by malfunctions of servers, network lines, internet, wireless system, telephone system, telephone, or computer hardware, software, or other technical or computer malfunctions, lost connections, disconnections, delays or transmission errors;
- Data corruption, theft, destruction, unauthorized access to or alteration of entry or other materials, software, or other equipment while AWT2022 is in progress;
- Inadequacy of any training or supervision;
- The actions or omissions of any of the Released Parties, other Players, or other third parties;
- Any defect in or failure of the operation, installation, manufacture, and/or design of any equipment or stage sets;
- Conditions on or about any event premises;
- Breach of any implied or express warranty and/or representation of any Released Party;
- Travel, transportation or accommodations;
- Weather conditions;
- Any Prize award, including, without limitation, the receipt or use or misuse of any Prize;
- The exercise of the rights granted herein including, without limitation, from any liability for violation of rights of privacy, publicity, defamation, emotional distress or any similar right;
- Any other operations associated with the Tournament, and, with respect to each of the foregoing, whether based on tort (including, without limitation, acts of negligence and gross negligence), contract or any other theory of recovery in law or

equity, whether for compensatory or punitive damages, equitable relief or otherwise, and whether now known or unknown or suspected or unsuspected;

- Damage to or loss of the life, body, or property of Players caused by their participation in AWT2022; and
- Liability or loss caused by an act of a third party, such as infection by a computer virus.

BY ENTERING AND PARTICIPATING IN THE TOURNAMENT, PLAYERS AGREE TO INDEMNIFY, DEFEND, RELEASE AND HOLD HARMLESS THE RELEASED PARTIES FROM ANY AND ALL CLAIMS, DEMANDS, DAMAGES, EXPENSES, COSTS (INCLUDING REASONABLE ATTORNEYS' FEES) AND LIABILITIES (INCLUDING SETTLEMENTS) FOR ANY INJURIES, INCLUDING BUT NOT LIMITED TO PERSONAL INJURY OR DEATH, OR LOSS OR DAMAGE OF ANY KIND, ARISING FROM OR IN CONNECTION WITH THESE OFFICIAL RULES, THE TOURNAMENT, ATTENDANCE AT ANY TOURNAMENT EVENT, OR ANY PRIZE, OR ANY OTHER MATTER OR ACTIVITY DIRECTLY OR INDIRECTLY RELATED TO THE TOURNAMENT, INCLUDING BUT NOT LIMITED TO LIBEL, SLANDER, DISPARAGEMENT, DEFAMATION, COPYRIGHT INFRINGEMENT, INVASION OF PRIVACY, PIRACY, PLAGIARISM, OR INFRINGEMENT OF ANY PATENT, COPYRIGHT, TRADEMARK, TRADE SECRET OR OTHER INTELLECTUAL PROPERTY RIGHT OF ANY THIRD PARTY. THIS OBLIGATION SHALL CONTINUE BEYOND THE DURATION OF THE TOURNAMENT.

UNDER NO CIRCUMSTANCES WILL ANY PLAYER BE PERMITTED TO AND PLAYER HEREBY WAIVES ALL RIGHTS TO CLAIM OR RECOVER PUNITIVE, INCIDENTAL, CONSEQUENTIAL AND/OR SPECIAL DAMAGES OR ANY OTHER DAMAGES (OTHER THAN OUT-OF-POCKET EXPENSES) AND ANY AND ALL RIGHTS TO HAVE DAMAGES MULTIPLIED OR OTHERWISE INCREASED.

SOME JURISDICTIONS DO NOT ALLOW LIMITATIONS OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE MAY NOT APPLY TO YOU.

Force Majeure

ASW reserves the right to postpone, cancel or suspend all or part of the AWT2022 Tournament events, including without limitation Qualifier Tournament and Final dates due to circumstances beyond its control, including without limitation natural disasters, acts of God, accident, riots, war, terrorist acts, computer virus infection, bugs, interference, unauthorized intervention, fraud, technical failures, epidemics and pandemics, including without limitation the COVID pandemic (collectively "Force Majeure Events"). ASW will not be liable to any Player for the failure to perform its obligations related to the Tournament due to a Force Majeure Event or any damage suffered by a Player rising from such failure.

Severability

The invalidity, unenforceability or illegality of any provision of these Official Rules shall not affect the validity or enforceability of the other provisions hereof, which provisions shall remain in full force and effect. Any provision found to be invalid or unenforceable shall be modified or partially enforced to the maximum extent permitted by law to effectuate the purpose of the provision.

Sponsor

The Tournament Organizer for each Tournament match shall be the sponsor/administrator/organizer of its respective matches for the purposes of fulfilling all such sponsor/administrator/organizer obligations under any applicable contest law, including, but not limited to, disclosure obligations.

Player Disputes

Players shall be solely responsible for completely resolving, at their own expense, any problems or disputes among Players or with third parties arising from or in connection with their participation in the AWT2022 Tournament Group, and neither ASW nor the Tournament organizers guarantee that any Player will be compensated for any damages related to such disputes.

Revision and Amendment of Official Rules

ASW reserves the right, in its sole discretion, to revise, update, alter, modify, add to, supplement, or delete the Official Rules. Such changes will be effective with advance notice on the official AWT2022 website. The latest version of the Official Rules shall be posted on the official AWT2022 website.

Prizes

The total in Cash Prizes for Finals is one hundred thousand dollars (100,000 USD) per Game Title. There will be two (2) Prize purses of one hundred thousand dollars (100,000 USD) each. The Finals Winners for “GUILTY GEAR™ -Strive-” and “DNF Duel” will respectively be eligible for separate purses containing the following Cash Prizes.

Breakdown of Cash Prizes for Finals

1st Place	fifty thousand dollars (50,000 USD)
2nd Place	twenty thousand dollars (20,000 USD)
3rd Place	ten thousand dollars (10,000 USD)
4th Place	six thousand dollars (6,000 USD)
5th Place Tie	four thousand dollars (4,000 USD) apiece
7th Place Tie	three thousand dollars (3,000 USD) apiece

Cash prizes are subject to change based upon the country in which tax withholding occurs. In addition, all Winners shall receive a Trip to Finals from ASW. Receipt of any Prize is contingent upon the Player’s compliance with all of these Official Rules, as well as any Prize-related third-party provider requirements, including but not limited to age requirements for travel and hotel accommodations. Prizes are subject to change based

on current market conditions at time of Prize fulfillment, the date and time of travel, and the distance between Winner departure location and the Finals location.

Winners must possess valid travel documents, including without limitation all documentation necessary to legally enter into the United States of America, including without limitation all COVID-related testing documents, in time to be admitted to the United States of America and arrive on schedule in California, USA in accordance with these Official Rules. All winners will provide ASW with legal documentation of the foregoing COVID documents immediately upon request. ASW reserves the right to substitute ground transportation in lieu of air transportation if the Winner resides within one hundred (100) miles of the Finals location.

Each Player that has been declared the winner of a Prize in the AWT2022 Tournament Group will not be an official Prize winner unless and until they execute (or, if the potential winner is a Minor, their parent or legal guardian executes) an Affidavit of Eligibility, a Liability Release, and where legal, a Publicity Release and any required payment information and tax forms (“Winner Forms”) in order to receive payment. If a Player (or a Minor Player’s parent or legal guardian) fails or refuses to sign and return all the Winner Forms within ten (10) days after receiving them, the Player may be disqualified.

If a Player is disqualified, ASW reserves the right, but has no obligation, to award the affected Prize to the Player that last lost to the disqualified Player. Within thirty (30) days of receiving an executed copy of the Winner Forms, ASW will deliver the applicable Prize(s) to the Winner. Refusal to take delivery of any Prize may result in forfeiture, and ASW may award such Prize to an alternate Winner. Prizes will not be paid, transferred or assigned by ASW until after a Winner has complied with all his or her obligations under these Official Rules. ASW reserves the right to substitute a Prize in whole or in part with another Prize of comparable or greater value if the intended Prize is not available for any reason as determined by ASW in its sole discretion. ASW has not and will not obtain or provide insurance of any kind relating to the Prizes.

Notwithstanding anything to the contrary in these Official Rules, the Prizes (including Cash Prizes) may be modified and/or limited in accordance with the laws and regulations of the country in which the Prize winner resides. Winners will be responsible for all taxes (including but not limited to federal, state, local and/or income) on any Prize won and on the value of any items or value transferred to the Player by ASW and will be required to provide their Social Security number, IRS Form W8BEN, IRS Form W9, or equivalent information for tax reporting purposes (at a time to be determined in ASW, and which may be prior to participation in a particular round or prior to receipt of any Prize by Player). ASW will file an IRS Form 1099 or equivalent tax withholding documentation for the retail value of any Prize or other items of value transferred to the Player by ASW in accordance with IRS requirements, and ASW may also share such documentation with a state or local government agency as required by law.

Refusal or failure of a Winner to satisfy the requirements of all necessary and appropriate tax, withholding or other required compliance terms (including Social Security number, IRS Form W8BEN, IRS Form W9, or equivalent information), as determined by ASW in its sole discretion, will result in the Winner forfeiting the Prize(s) and an alternate Winner being selected in accordance with these Official Rules. ASW will award Prizes subject to any applicable withholding taxes, and the amount of the Prize transferred, as reduced by any applicable withholding taxes, will constitute full payment of the Prize. Prizes awarded to Winners who do not claim them, or satisfy ASW's information or documentation requirements within six (6) months of the close of the AWT2022 Tournament Group or such earlier time as designated by ASW are void, and ASW shall have no further liability or responsibility to Players in connection with such Prizes.

If a Minor age wins a cash Prize, the consent of a parent or legal guardian is required for the award of Prize money. If such consent of a legal unobtainable, Prize money will not be awarded, and there will be no replacement Prize.

Consent to Official Rules

A Player's Participation in any AWT2022 Tournament Group competition constitutes complete and unconditional consent by that Player to the decision-making authority of the Tournament Organizers and ASW related to the Tournament, including without limitation the interpretation and enforcement of these Official Rules, and acknowledgement that their decisions are final and binding.

Governing Law; Dispute Resolution

All issues and questions concerning the construction, validity, interpretation and enforceability of these Official Rules, Player's rights and obligations, or the rights and obligations of ASW in connection with the Tournament, shall be governed by, and construed in accordance with Japanese law without reference to conflicts of law provisions.

Any dispute arising under or relating to these Official Rules or Player's relationship with ASW shall be finally settled by binding arbitration between Player and ASW, or Player's parent or legal guardian if Player is a Minor, and Player and ASW agree to attempt in good faith to resolve any dispute before commencing arbitration. Unless Player and ASW otherwise agree in writing, the time for informal negotiation will be sixty (60) days from the date on which Player or ASW provides written notice of the dispute. Players and ASW agree that neither will commence arbitration before the end of the time for informal negotiation.

If informal negotiations are unsuccessful, the arbitration shall be resolved in accordance with the Commercial Arbitration Rules of the Japan Commercial Arbitration Association, with the place of arbitration being Tokyo, Japan. Notwithstanding any provision of applicable law to the contrary, the arbitrator does not have authority to give a ruling in conflict with these Rules. The arbitrator's ruling shall be put in writing, be binding to both parties, and may be entered as a judgment in any court of competent jurisdiction.

PLAYER, AND PLAYER'S PARENTS AND LEGAL GUARDIAN IF PLAYER IS A MINOR, UNDERSTAND AND ACKNOWLEDGE THAT BY AGREEING TO BINDING ARBITRATION, PLAYERS ARE GIVING UP THE RIGHT TO LITIGATE (OR PARTICIPATE IN AS A PARTY OR CLASS MEMBER) ANY AND ALL DISPUTES IN COURT BEFORE A JUDGE OR JURY. INSTEAD, PLAYER, AND PLAYER'S PARENTS AND LEGAL GUARDIAN, UNDERSTAND AND AGREE THAT ALL DISPUTES WILL BE RESOLVED BEFORE A NEUTRAL ARBITRATOR, WHOSE AWARD (DECISION) WILL BE BINDING AND FINAL. ANY COURT WITH JURISDICTION OVER THE PARTIES MAY ENFORCE THE ARBITRATOR'S AWARD.

Player further understands that, in some instances, the costs of arbitration could exceed the costs of litigation. Further, all parties understand that the right to discovery may be more limited in arbitration than in court. Neither Player nor ASW will participate in a class action or class-wide arbitration for any claims arising under or related to these Official Rules, the Tournament, or Player's relationship with ASW. If the prohibition against class actions above is found to be unenforceable, then all of the preceding language in this section will be null and void with respect to Player.

Notwithstanding the parties' decision to resolve all disputes through arbitration, either party may bring an action in the district court of Tokyo that only asserts claims for patent infringement or invalidity, copyright infringement, moral rights violations, trademark infringement, and/or trade secret misappropriation. This section will survive the termination of Player's participation in the Tournament.

Privacy Policy

The ASW Privacy Policy applies to Players participating in the AWT2022 Tournament Group; it may be accessed here:

<https://www.arcsystemworks.jp/portal/privacy/en/>

ARC WORLD TOUR 2022 Tournament Rules

This document defines the official tournament rules (hereafter “Tournament Rules”) for the AWT 2022 Tournament. All terms used within these rules refer to the same definitions as noted in the AWT 2022 Official Rules. All rules not noted below will be determined in the sole discretion of ASW and the Tournament Organizers for each Qualifier Tournament.

Tournament Rules Across Both Games:

- A Player cannot receive multiple invitations to the Finals for the same Game.
- The platform used in the Finals will be PlayStation®4/PlayStation®5. Each Qualifier Tournament and the Finals will use the platform determined by the Tournament Organizer.
- The Qualifier Tournaments and Finals will be held in a 1-on-1, double elimination format.
- The Game version for each competition title will be the latest version available at the time the Tournament is held.
- In-game button settings may be changed freely. However, controller-based macro functions such as turbo features may not be used.
- Players will check the match environment via a button check and/or lag check before a match.

Individual Game Rules:

- *Guilty Gear -Strive-*

Match Time: ninety-nine (99) seconds

Match Format: First to two (2) rounds

Mode Used: 2-PLAYER Mode, (for online tournaments) Player Match

Characters: No restrictions. However, additional DLC characters may not be used within the first two (2) weeks of release.

Character Colors: No restrictions.

- *DNF Duel*

Match Time: ninety-nine (99) seconds

Match Format: First to two (2) rounds

Mode Used: Free Battle Mode, (for online tournaments) Player Match

Characters: No restrictions.

Character Colors: No restrictions.

Schedule 1
ARC WORLD TOUR 2022 List of Qualifier Tournaments

Guilty Gear -Strive-:

Event Name	Date	Location
EVOLUTION CHAMPIONSHIP 2022	August 5-7, 2022	NV, USA
VSFighting	August 19-21, 2022	Birmingham, England
REV Major	September 17-18, 2022	Manila, Philippines
CEOtaku	September 23-25, 2022	FL, USA
The MIXUP	October 1-2, 2022	Lyon, France
FIGHTERS SPIRIT	November 12-13, 2022	South Korea
ARCREVO Japan 2022	December 3-4, 2022	Tokyo, Japan
Frosty Faustings	February 3-4, 2023	IL, USA

DNF Duel:

Event Name	Date	Location
VSFighting	August 19-21, 2022	Birmingham, England
REV Major	September 17-18, 2022	Manila, Philippines
CEOtaku	September 23-25, 2022	FL, USA
The MIXUP	October 1-2, 2022	Lyon, France
FIGHTERS SPIRIT	November 12-13, 2022	South Korea
ARCREVO Japan 2022	December 3-4, 2022	Tokyo, Japan
Frosty Faustings	February 3-4, 2023	IL, USA

The winner of each Guilty Gear Qualifier Tournament will receive an invitation to the Finals. For DNF Duel Qualifier Tournaments, only the two (2) highest placing Players of CEOtaku will receive invitations to the Finals.