

ARCREVO Japan 2022 Official Terms

Arc System Works Co., Ltd. ("ASW") defines the Official Terms of the ASW-run event ARCREVO Japan 2022 ("AJ2022") as below (the "Official Terms" includes the terms such as entry qualifications, as well as the privacy policy). To register for AJ 2022, you must read and agree to the Official Terms as well as the ARC WORLD TOUR 2022 Official Rules ("AWT2022").

AJ2022 Outline:

AJ2022 is one of the qualifier events for AWT2022, a tournament series managed by ASW and held in various regions around the world. It is an offline tournament for *Guilty Gear -Strive-* ("GGST") and *DNF Duel* ("DNF").

Entry Qualifications for Players:

To register for AJ2022, you must fulfill all the conditions listed below. Those who qualify for AJ2022 registration will be referred to as "Players."

1. Players must agree to the official terms.
2. Players must be over eighteen (18) years of age as of December 3, 2022. Players defined as minors by the regulations of their region of residence require written permission from a legal guardian to register for AJ2022. Employees and management of ASW and any affiliated organizations, partners, or any organization involved with AJ2022 including preparation, operation, provision of prize money, etc., as well as their immediate family members (defined as spouse, siblings, parents, children, and the spouses of family members) are not eligible.
3. Multiple entries cannot be made for the same title. In the event multiple entries for one player are discovered, the player's eligibility will be revoked.
4. Players involved in any antisocial forces (members of a criminal organization, persons who left a criminal organization less than five (5) years ago, and persons associated with criminal organizations, corporate racketeering, or extortionist groups under the guise of social activism) are not eligible.

Prizes:

The total prize money for AJ2022 for each title amounts to 2,000,000 yen. The eight (8) top-placing Players who will receive prize money will be referred to as "Prize-winners."

Prize-winners will receive prize money in addition to sub-prizes ("Prizes") as noted below.

First Place	1,000,000 yen in prize money, commemorative trophy, commemorative medal
Second Place	400,000 yen in prize money, commemorative medal
Third Place	250,000 yen in prize money, commemorative medal
Fourth Place	150,000 yen in prize money, commemorative medal
Fifth Place (Tie)	70,000 yen in prize money, commemorative medal
Seventh Place (Tie)	30,000 yen in prize money, commemorative medal

Qualifications for Receiving Prizes:

Prize-winners are eligible to receive Prizes if they fulfill all the conditions listed below.

1. Prize-winners must sign an operating agreement with ASW.
2. Prize-winners must comply with the Official Terms.

In the event the Prize-winner fails to sign an operating agreement with ASW, in accordance with the Act against Unjustifiable Premiums and Misleading Representations, the value of the prize money and sub-prizes would be limited to a total of 100,000 yen.

Promotional Cooperation:

By participating in AJ2022, the Player grants ASW as well as Tournament Management the rights to record audio and video or photograph the Player (including their name, image, voice and likeness). The Player acknowledges the right for ASW or any persons with approval from ASW to edit, adapt, post, stream, copy, display, present, transfer, broadcast, and use in any other means, the likeness of the Player. Usage of the Player’s likeness applies whether alone or with others, full or in part, isolated or combined with other materials. The Player’s likeness will also be subject to use with no time limitations, by the current organization or any future organizations, including for any scope of use such as sale, promotion, and advertisement, without additional reward, payment, notice, or licensing unless required by law. However, if the Player is already under contract such as a management contract with a third party at the time of the event and the contract has terms concerning the use of the Player’s likeness, the Player must inform ASW ahead of time and grant permission for ASW to use their likeness within the restrictions of such terms. If the Player does not inform ASW in advance of such limitations, ASW reserves the rights to use

the Player's likeness without limitation and is not responsible for any infractions on a third party's rights caused by such use.

Consent to AJ2022 Official Terms:

By registering for the tournament, the Player consents completely and unconditionally to the Rules, including both these Terms and the Tournament Rules ("Rules") and final and binding decisions of the event staff concerning all items related to the tournament. In addition, ASW may change and update the Official Terms, and Players will be considered in agreement with the Terms after any changes and updates. In the event of changes to the Rules, ASW will make an announcement on the official website for AJ2022 in advance for the Players' confirmation.

Code of Conduct:

All Players must treat other Players, tournament staff, and spectators with respect.

Any Players who behave inappropriately or fail to comply with the Official Terms and Rules will be immediately disqualified and lose the right to receive Prizes, including prize money, by the judgment of ASW or Tournament Management. Inappropriate behavior includes, but is not limited to, the following:

- Reporting false information during registration, engaging in inappropriate behavior such as harmful language, threats or intimidation, violence, collusion, harassment, etc.
- Registration of a player name, etc. that includes words that go against common decency or are discriminatory
- Cheating in any form, intentionally slowing down the gameplay, or modifying the gameplay through any other means, including those known and unknown
- Actions that interfere with the management of AJ2022
- Other behavior deemed inappropriate by ASW

ASW and Tournament Management reserve the right to disqualify any Players who go against the above code of conduct.

If deemed necessary, ASW and Tournament Management reserve the right to ban Players displaying infringing conduct from ASW events by their discretion.

Reporting Infringing Behavior:

The following procedures will be conducted to address infringement against the Rules for a game or the Tournament Rules during AJ2022.

Players in a match are responsible for discovering any infringements on the Rules and reporting them to tournament staff promptly.

Infringements of Rules outside of gameplay must be reported to tournament staff before the match begins (such as the Player who won the first match changing their character selection, etc.).

Players may not interrupt a game in-progress to handle infringements on Rules outside of the game. In the event a game is interrupted to handle such Rule infringements, the Player who interrupted the game will forfeit a round.

Interrupting a game to report a Rule infringement is only allowed when the infringement occurs during play.

In the event a Player interrupts a game in-progress to report a Rule infringement that is deemed inaccurate, the Player who interrupted the game will forfeit a round.

Rule infringements must be reported when they occur and will not be valid otherwise.

Tournament Management can report all Rule infringements in place of Players.

In the event a Player accidentally or intentionally interrupts a game, the Player in question must forfeit a round. Also, if the game cannot be restarted from the same point the issue occurred, the Player must forfeit a round.

The right to determine whether the game must be forfeit is reserved by Tournament Management, not the Player.

Limitation of Liability:

ASW and Tournament Management are not liable for the following:

- Accuracy, completeness, and utility of information provided about AJ2022.
- Any delays or interruptions caused by issues with the server, network connections, software, and other equipment during AJ2022.
- Any loss or damage to the Player's property that occurs through the process of joining AJ2022.
- Any damage or loss caused by the actions of third parties, such as computer virus infections.

If AJ2022 is canceled or delayed due to unavoidable circumstances (including natural disasters, terrorist acts including threats, epidemics, etc.), ASW cannot compensate the Player for any related expenses.

ASW and Tournament Management may negate or ask for a re-do of matches or the tournament due to technical errors or errors of any kind.

In the event that the tournament in whole or in part cannot proceed according to plan due to effects such as a loss or impairment to management, security, fairness, or integrity due to

computer virus infection, bugs, interference, illegal intervention, collusion, technical interference, or any reason beyond the control of ASW or Tournament Management, ASW reserves the right to cancel, cut off, change, or postpone the tournament in whole or in part at their discretion.

If ASW or Tournament Management determines at their discretion that an individual game, match, or tournament has met with interference, or any game, match, or tournament has been compromised for any reason, ASW or Tournament Management may exclude the game or match and proceed with the tournament with the remaining games and matches as a basis for tournament operations.

In the event of cancelation, interruption, changes, or delays to the tournament in part or in full, ASW will make an announcement via the official website.

ASW and Tournament Management do not guarantee compensation for any damages caused to the Players by participating in AJ2022.

In addition, any trouble or disputes between Players or third parties related to participation in AJ2022 will be handled by the Player individually at their own expense. ASW and Tournament Management do not guarantee compensation for any damages caused by such disputes.

Revisions and Changes to Terms:

ASW reserves the right to revise, update, modify, fix, make additions, supplement, or remove items from these Official Terms and Rules, for any reason, at their discretion. Any changes are valid when announced in advance on the official website. The latest version of the Rules will be displayed on the AJ2022 official website.

Governing Law and Jurisdiction:

All matters relating to the construction, validity, interpretation and enforcement of the Official Terms, the rights and obligations of Players, and the rights and obligations of ASW regarding AJ2022 are governed by and construed in accordance with Japanese law.

Any disputes that arise between Players and ASW related to AJ2022 will be settled in court. However, the Player and ASW agree to make a good faith attempt to resolve the dispute before proceeding to court. Unless agreed upon between the Player and ASW in writing, the negotiation period will be sixty (60) days from the date the Player or ASW gives written notice of the dispute. The Player and ASW agree not to initiate court proceedings during the negotiation period. If the matter is taken to court, the Tokyo District Court shall be the

exclusive jurisdiction court of the first instance.

The Governing Law and Jurisdiction terms continue to apply after AJ2022 concludes.

Privacy Policy:

The ASW Privacy Policy applies.

<https://www.arcsystemworks.jp/portal/privacy/jp/>

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